The Art minor provides an immersion in core art courses in art and art history, as well as additional elective studio work in areas that the student selects. An Art minor is a valuable and creative complement to any other program area (open to all majors except Art B.A. or Studio Art).

Why UMD

Why UMD?

- strong foundation of courses in traditional, digital and historical art
- students build from that base to explore themselves and creativity through their chosen media
- small and interactive classes mean individual time with faculty and excellent feedback from peers

Acquired Skills

A study of art develops:

- self awareness
- cultural awareness
- communication skills
- creative problem solving
- critical thinking
- the practice of incorporating feedback to improve your work

... Skills which are valuable in any field.

Career Possibilities

Students with a minor in Art from UMD are equipped with skills that will enhance a wide variety of job opportunities and fields. A minor shows potential employers that you put in extra effort and have a range of strong interest areas.

Furthermore, a minor can cultivate new skills and encourage you to think in ways that may seem unconventional in your major field. Unconventional thinking can lead to creative problem solving.

Scholarships

Departmental scholarships are primarily awarded to Art & Design majors only; however, any student can submit creative pieces to the Student Exhibition each spring, which does include several small scholarships for outstanding selected artwork.

Student Clubs

Student clubs in the Department of Art & Design vary each year according to interests but typically include an Art Education Club, Student Photography Cooperative, Mud Guild (Ceramics Club), Art History Symposium, Media Arts Club, and Student Design Organization (SDO).
Requirements

The Art minor is open to all majors except Art B.A. or Studio Art.