The **Art minor** provides an immersion in core art courses in art and art history, as well as additional elective studio work in areas that the student selects. An Art minor is a valuable and creative complement to any other program area (*open to all majors except Art B.A. or Studio Art)*.

**Why UMD**

**Why UMD?**

- strong foundation of courses in traditional, digital and historical art
- students build from that base to explore themselves and creativity through their chosen media
- small and interactive classes mean individual time with faculty and excellent feedback from peers

**Acquired Skills**

A study of art develops:

- self awareness
- cultural awareness
- communication skills
- creative problem solving
- critical thinking
- the practice of incorporating feedback to improve your work

... Skills which are valuable in any field.

**Career Possibilities**

Students with a minor in Art from UMD are equipped with skills that will enhance a wide variety of job opportunities and fields. A minor shows potential employers that you put in extra effort and have a range of strong interest areas.

Furthermore, a minor can cultivate new skills and encourage you to think in ways that may seem unconventional in your major field. Unconventional thinking can lead to creative problem solving.

**Scholarships**

Departmental scholarships are primarily awarded to Art & Design majors only; however, any student can submit creative pieces to the Student Exhibition each spring, which does include several small scholarships for outstanding selected artwork.

**Student Clubs**

Student clubs in the Department of Art & Design vary each year according to interests but typically include an **Art Education Club, Student Photography Cooperative, Mud Guild (Ceramics Club), Art History Symposium, Media Arts Club, and Student Design Organization (SDO)**.
Requirements

The Art minor is open to all majors except Art B.A. or Studio Art.